


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
8+ hcp NV, 11+ hcp VUL, 5 cards, 2 of top 3
Responses – Cue bid is forcing, jump by partner is weak
New suit, natural and forcing
Lebensohl over interference to 1NT and over opps weak 2 bids.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct Seat = 15-18 balanced
Pass out seat = 12-14
Systems on in both cases
JUMP OVERCALLS (Style; Responses; Unusual NT)
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels Cue Bids: 1♣/2♣ = Majors, 1♥/2♥ = ♠'s + minor
1♠/2♠ = ♥ + minor, 1♥♠/2NT = minors
VS. NT (vs. Strong/Weak; Reopening; PH)
Cappelletti vs all NT openings, natural in balancing seat
2♣ = a single suit
2♦ = both Majors
2♥ = ♥ + a minor
2♠ = ♠ + a minor
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Double is takeout
Cue bid is strong and short in suit
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural over 2♣
Mathe over Strong ♣, Dbl = Majors, 1NT = minors
OVER OPPONENTS' TAKEOUT DOUBLE
Pre-emptive raise weak, redouble shows 10+ hcp no fit
Jordan – 2NT shows limit raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th best	High, low from honour	
NT	4 th best		
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Shows King or singleton	4 th best	
King	From K A only, or KQ+		
Queen	QJT, or doubleton		
Jack	JT9 or KJT9		
10	T9x or Tx		
9			
Hi-X	Even # of cards		
Lo-X	Odd # of cards		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Normal count	N/A	Lavinthal
Suit 2	N/A		
3	N/A		
1	Normal count		
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Through 3♠			
Light in pass out seat			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles to 2NT			
Redouble = 10+HCP, implies no fit			

W B F CONVENTION CARD	
CATEGORY: Green	
NCBO: Bermuda	
PLAYERS: Jack Rhind – Judy Bussell	
EVENT: Wuhan Cup 2025 Herning, Denmark	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
Two Over One	
1NT = 15-17 HCP	
2♣ – Strong forcing	
2♦ – Flannery 4♠/5♥	
2♥/♠ Weak	
2NT = 20-22 HCP	
3NT = 25-26 HCP	
Reverse Drury after 3 rd seat Major suit opening.	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2♦ = 11+ hcp, Flannery 5♥ + 4♠	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
PSYCHICS: Rare	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		3		11-20 HCP	1 ♦/1 ♥/1 ♠ - natural 4+ cards, 6+HCP		
					Single raise forcing, jump raise is pre-empt		
1 ♦		3	3 ♠	11-20 HCP	1 ♥/1 ♠ - natural 4+ cards, 1NT=8-10 NO 4-card major, 2NT=11-13, 3NT =14-15		
1 ♥		5	3 ♠	11-20 HCP	1 ♠ – 5 cards / 1NT Forcing		
1 ♠		5	3 ♠	11-20 HCP	1NT Forcing / 2 level bids GF		
INT				15-17 HCP balanced	2C=Stayman, 2 ♦/♥/♠ transfers, 2NT=inv		
2 ♣		0	3 ♠	20+ HCP			
2 ♦		4 ♠/5 ♥		11-15 HCP 4 ♠/5 ♥	2NT Forcing / 2 ♦/♥/♠/3 ♣ to play		
2 ♥		6		6-10 HCP 6-card suit	2NT = asking for feature		
2 ♠		6		6-10 HCP 6-card suit	2NT = asking for feature		
2NT				20-22 HCP Balanced			
3 ♣		7		Pre-emptive			
3 ♦		7		Pre-emptive			
3 ♥		7		Pre-emptive			
3 ♠		7		Pre-emptive			
3NT				25-26 HCP balanced			
4 ♣		8		Pre-emptive			
4 ♦		8		Pre-emptive			
4 ♥		8		Pre-emptive			
4 ♠		8		Pre-emptive			
4NT							
5 ♣						HIGH LEVEL BIDDING	
5 ♦							
5 ♥							
5 ♠							



**WBF Standard Card
Supplementary Sheet**

Lebensohl After a 1NT Opening Bid

After partner opens 1NT and your right-hand opponent overcalls at the 2 level, 2NT asks partner to rebid 3♣. The 2NT bidder can then pass or correct. If the 2NT bidder cuebids the opponents overcall, this shows a stop in that suit.

Lebensohl After Weak Two Opening on Right

After your right-hand opponent opens a weak two bid, 2NT asks partner to respond 3C. After this 3C response bids at the 3 level are signoff, except cuebid of weak two opener.

Flannery 2♦

Opening Flannery 2♦ bid shows 11-15 HCP with 4 spades & 5 hearts.

Responses to Flannery 2♦

The responses to the Flannery 2♦ opening are:

Response	Meaning
Pass	6+ diamonds, signoff
2♥	Natural, signoff
2♠	Natural, signoff
2NT	Strong, artificial and forcing, asking opener to further describe his hand
3♣	6+ (7+) clubs, signoff
3♦	6+ (7+) diamonds, invitational
3♥	3+ hearts, 10-12 points, invitational

3♠	4+ spades, 10-12 points, invitational
3NT	Natural, signoff
4♣	Transfer to 4♥
4♦	Transfer to 4♠
4♥	4+ hearts, signoff
4♠	4+ spades, signoff

Opener's Rebids After 2NT

After hearing an artificial 2NT response, opener must clarify his strength and distribution.

This helps responder decide whether his own values are suitable for game or slam.

Opener's conventional rebids are as follows. "Minimum" strength indicates 11 to a bad 14 HCP, while "maximum" strength indicates a good 14 - 16 HCP.

Rebid	Meaning
3♣	4-5-1-3 shape. Responder can bid 3♥/♠ non-forcing with 10-12 points & trump support.
3♦	4-5-3-1 shape. Responder can bid 3♥/♠ non-forcing with 10-12 points & trump support.
3♥	4-5-2-2 shape, minimum strength. Responder can pass or correct to 3♠ non-forcing with 10-12 points & trump support.
3♠	4-5-2-2 shape, maximum strength. Forcing for one round.
3NT	4-5-2-2 shape, maximum strength, both minor suits stopped (Qx or better). Responder can pass or continue bidding.
4♣	4-5-0-4 shape. Forcing for one round.
4♦	4-5-4-0 shape. Forcing for one round.

Defense to Multi 2♦

Note that Multi defenses are geared toward defending a weak two, the most common hand type shown by a Multi opening.

In Direct Seat

When RHO opens a Multi 2♦, the conventional overcalls are as follows.

Overcall	Meaning
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Double	A Takeout double of spades.
2♥	A Takeout double of hearts.
2♠	Natural, 5+ spades, non-forcing.
2NT	16-18 HCP, balanced. Systems "on" (Stayman, Jacoby transfers...).
3♣	Natural, 6+ clubs, non-forcing.
3♦	Natural, 6+ diamond, non-forcing.
3♥	Natural, 6+ hearts, non-forcing.
3♠	Natural, 6+ spades, non-forcing. Stronger than a simple overcall. A 4♥ response is a cuebid.
4♣	Leaping Michaels, showing 5+ clubs and a 5+ card major.
4♦	Leaping Michaels, showing 5+ diamonds and a 5+ card major.

After 2♦ - Pass - 2♥/♠

Bid	Meaning
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Double	Takeout double.
2♠	Over an enemy 2♥ bid, this is natural, 5+ spades, non-forcing.
2NT	15-18 HCP, balanced. Systems "on".
3♣	Natural, 6+ clubs, non-forcing.
3♦	Natural, 6+ diamond, non-forcing.
3♥	Natural, 6+ hearts, non-forcing.
3♠	Natural, 6+ spades, non-forcing. Stronger than a simple overcall. A 4♥ response is a cuebid.
4♣	Leaping Michaels, showing 5+ clubs and a 5+ card major.
4♦	Leaping Michaels, showing 5+ diamonds and a 5+ card major.

After 2♦ - Pass – Pass

Bid	Meaning
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Double	Takeout double of diamonds.
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The bidding should be treated as if the opponents opened a weak two-bid in diamonds.

After 2♦ - Pass – 2♥ - Dbl - 2♠

This sequence occurs after partner makes a takeout double of hearts, but opener corrects to spades.

Bid	Meaning
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Double	For penalties.
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3♥	Natural, 6+ hearts, non-forcing.
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3♠	Artificial, asking for a spade stopper. Without one, partner should bid his cheapest long suit.
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After 2♦ - Pass - 2♥ - Pass – 2♠ - Pass - Pass

Bid	Meaning
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Double	Takeout double of spades.
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